LOST & FOUND

STEP ONE (10 minutes)

Wayfinding and orientation in dynamic spaces

As a group discuss and list what you normally rely on to navigate streets, neighbourhoods and a city:	
STEP TWO (10 minutes)	7
As a group think about the situations when you got lost: (What caused you to get lost? What wayfinding mechanisms failed you?)	
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PROTOTYPE CHALLENGE

STEP THREE (30 minutes)	Group:
	a space that keeps changing, such as a ideas as possible)
ayname street. (Come up with as many	ideas as possible)
STEP FOUR (1 hour)	
Select one idea from above and exploration (Think of what you would need, how tech	re how you can make it possible. nology can help you, and who else is involved)

CO-EXISTING

Managing conflicting needs in shared spaces

STEP ONE (10 minutes)
As a group discuss and list when your needs conflict with other street users: (e.g. bikers, slow walkers, etc)
STEP TWO (10 minutes)
As a group discuss what aspects of the street led to those conflicts.

PROTOTYPE CHALLENGE

STEP THREE (30 minutes)	Group:
	to address conflicts in shared spaces. (How would you you create spaces that address multiple needs
STEP FOUR (1 hour)	
	e and explore how you can make it possible. ed, how technology can help you, and who else is involved)

A CITY WORKING FOR EVERYONE

Shared spaces that are perceivable, operable and understandable for all

STEP ONE (10 minutes)	Group:
As a group discuss and list	what aspects of the street work for you, and why:
(Think about your personal e	experiences)
STEP TWO (10 minutes)	
As a group discuss and list why not:	what aspects of the street do not work for you, and

PROTOTYPE CHALLENGE

STEP THREE (30 minutes)

Think about how you can make aspects of a shared street that are more perceivable, operable and understandable to a broader range of people. (Come up with as many ideas as possible)
STEP FOUR (1 hour)
Select one idea from above and explore how you can make it possible. (Think of what you would need, how technology can help you, and who else is involved)